



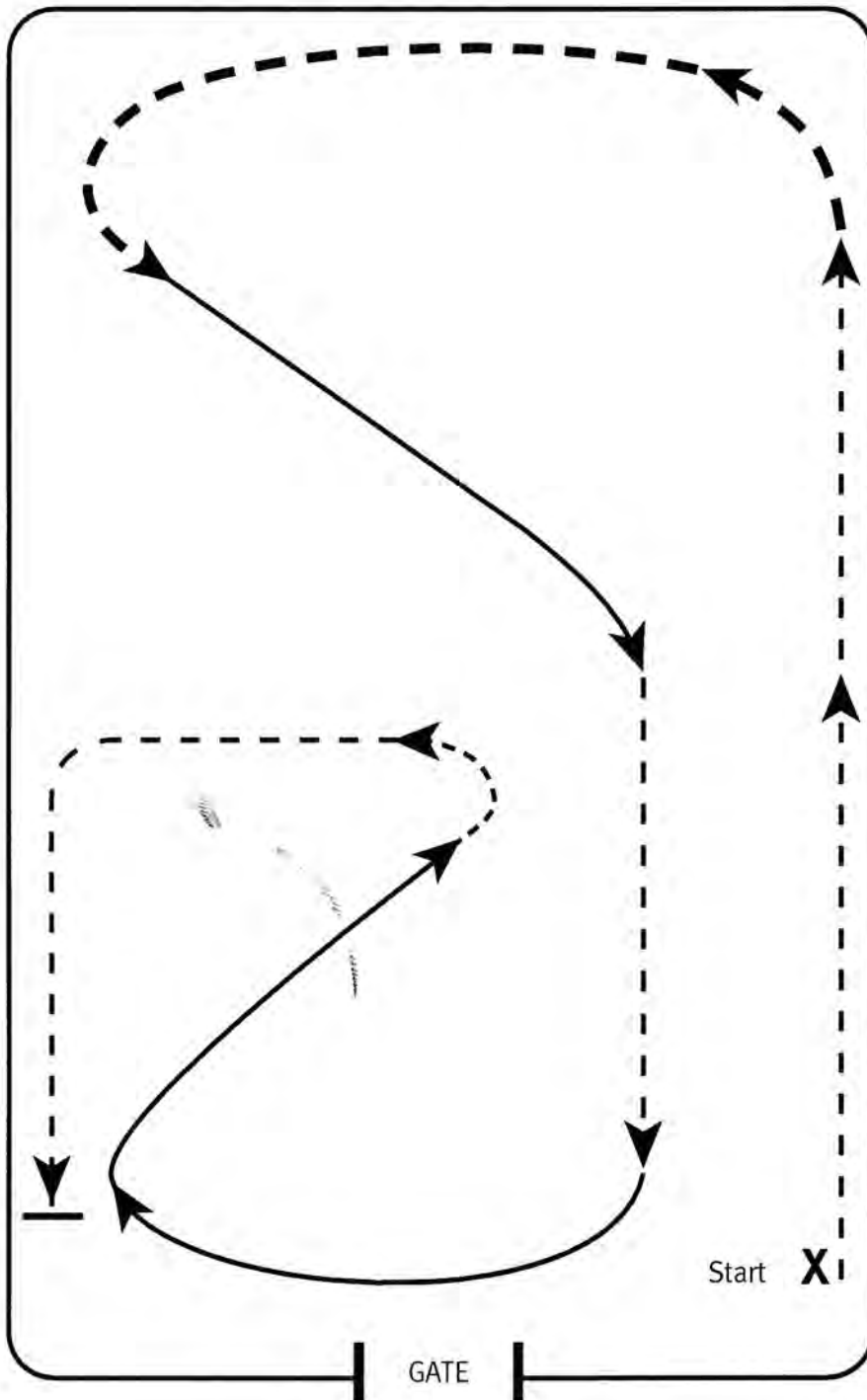
2026

# Pattern Book



# Hunter/Jumping Seat

## LEVEL 1 • PATTERN G



Walk to the starting point.

Posting trot one half of the rail on the correct diagonal. Transition to the sitting trot for the remainder of the rail.

Transition to the hand gallop around the end of the arena. After completing the turn transition to the canter.

At the quarter line, transition to the posting trot on the left diagonal.

Without stopping, continue into a canter on the right lead around the end of the arena and through the turn.

Transition to the posting trot on the right diagonal. Halt.

Return to lineup or exit at a walk.

	Stop / Halt
	Canter
	Hand Gallop
	Trot
	Walk
	Back
	Marker
	Lineup

*This pattern is appropriate for all ages.*

*If used at a Regional or National Show, pattern may not be run from the lineup.*

Show \_\_\_\_\_ Class \_\_\_\_\_  
 Date \_\_\_\_\_ Judge \_\_\_\_\_

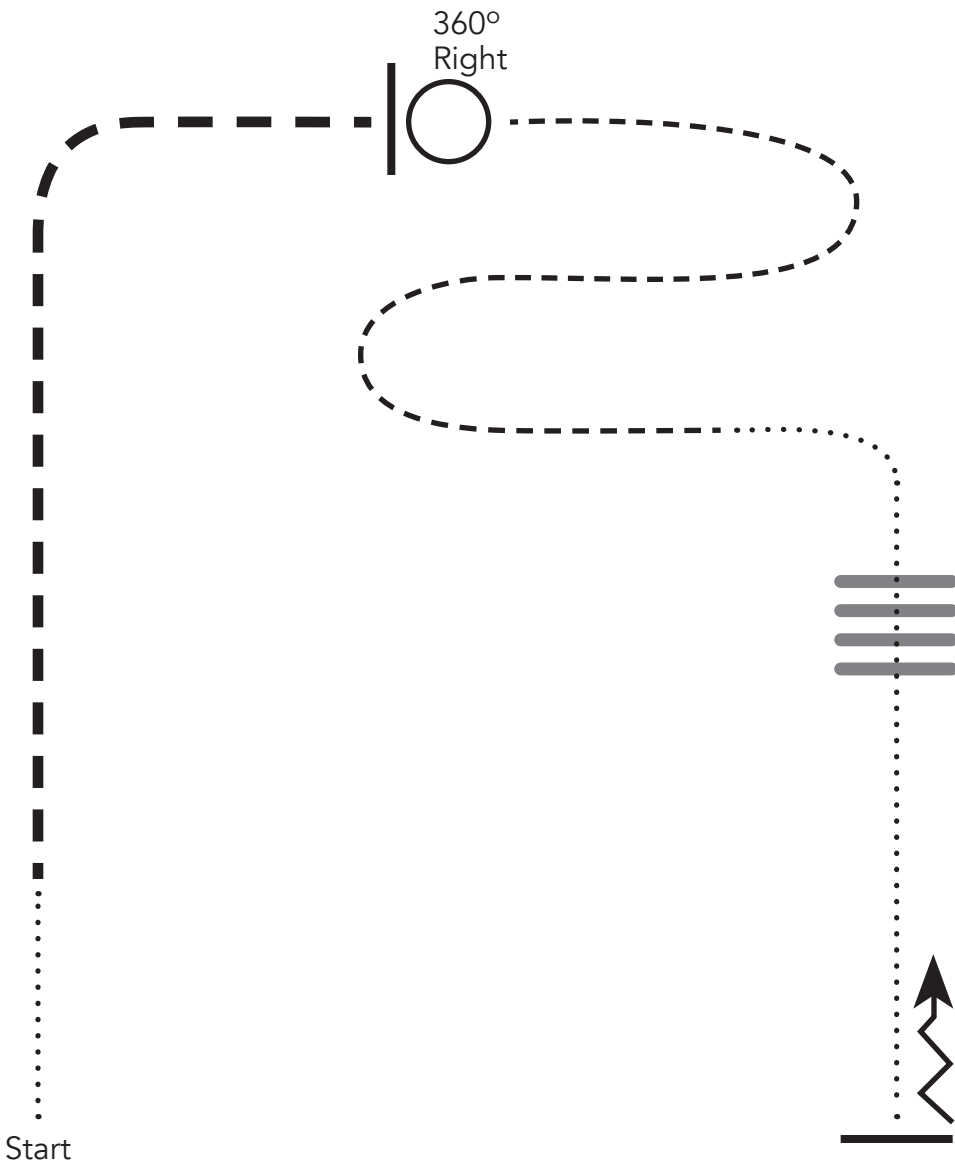


# RANCH RIDING WALK/TROT PATTERN

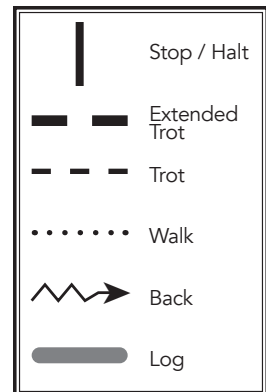
## PATTERN 3

To be used for Walk/Trot 10 & Under and 11 & Over

The drawn description of this pattern is only intended for the general depiction of the pattern.  
 Exhibitors should utilize the arena to best exhibit their horses.



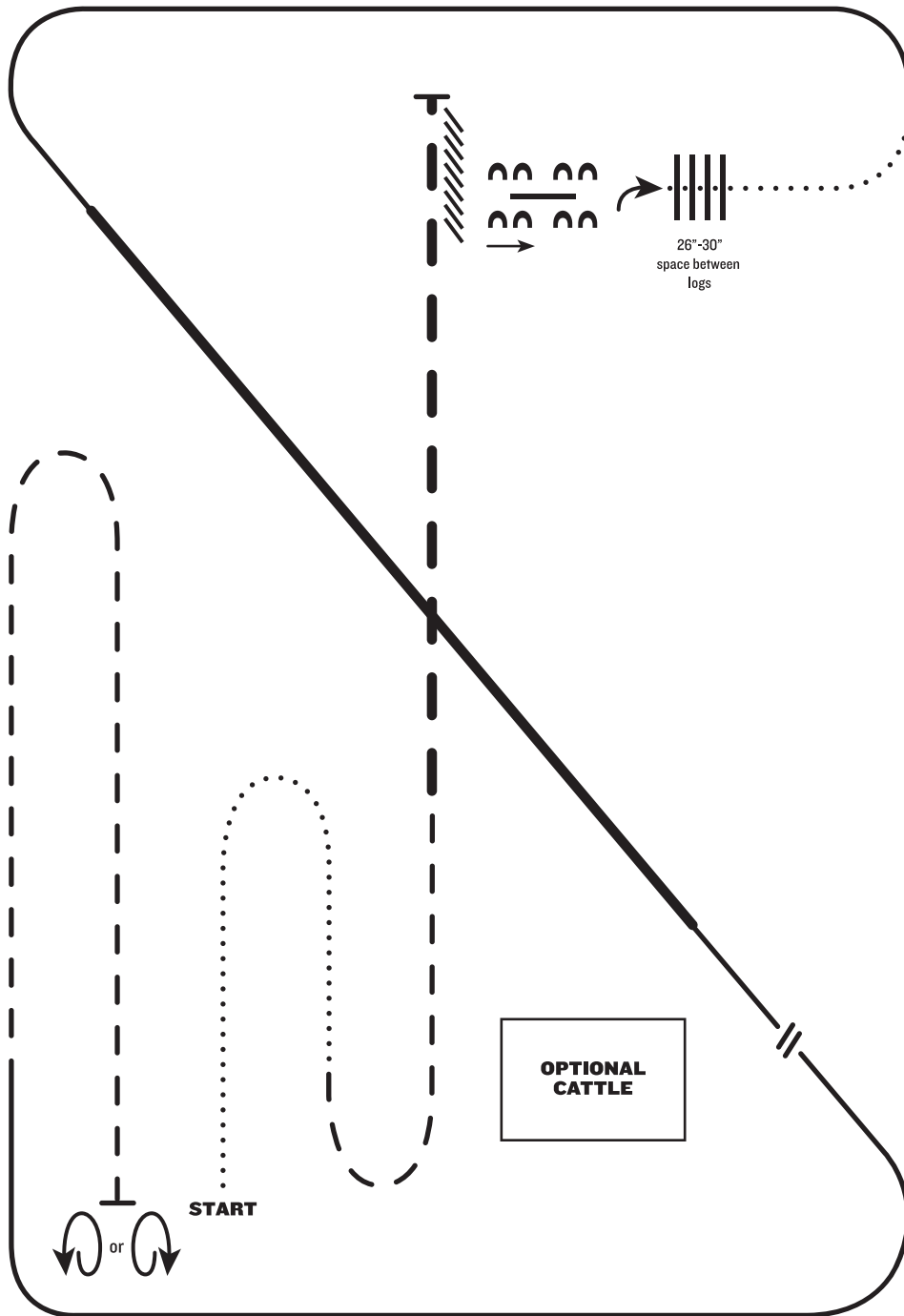
1. Walk.
2. Extended trot.
3. Stop. Turn 360-degrees right.
4. Trot serpentine.
5. Walk.
6. Walk over poles.
7. Stop, and back.



# RANCH RIDING - PATTERN 7

## LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
\\	Lead Change



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass right over log
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope left lead
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360° turn either direction

### 2026 Mid Summer Show

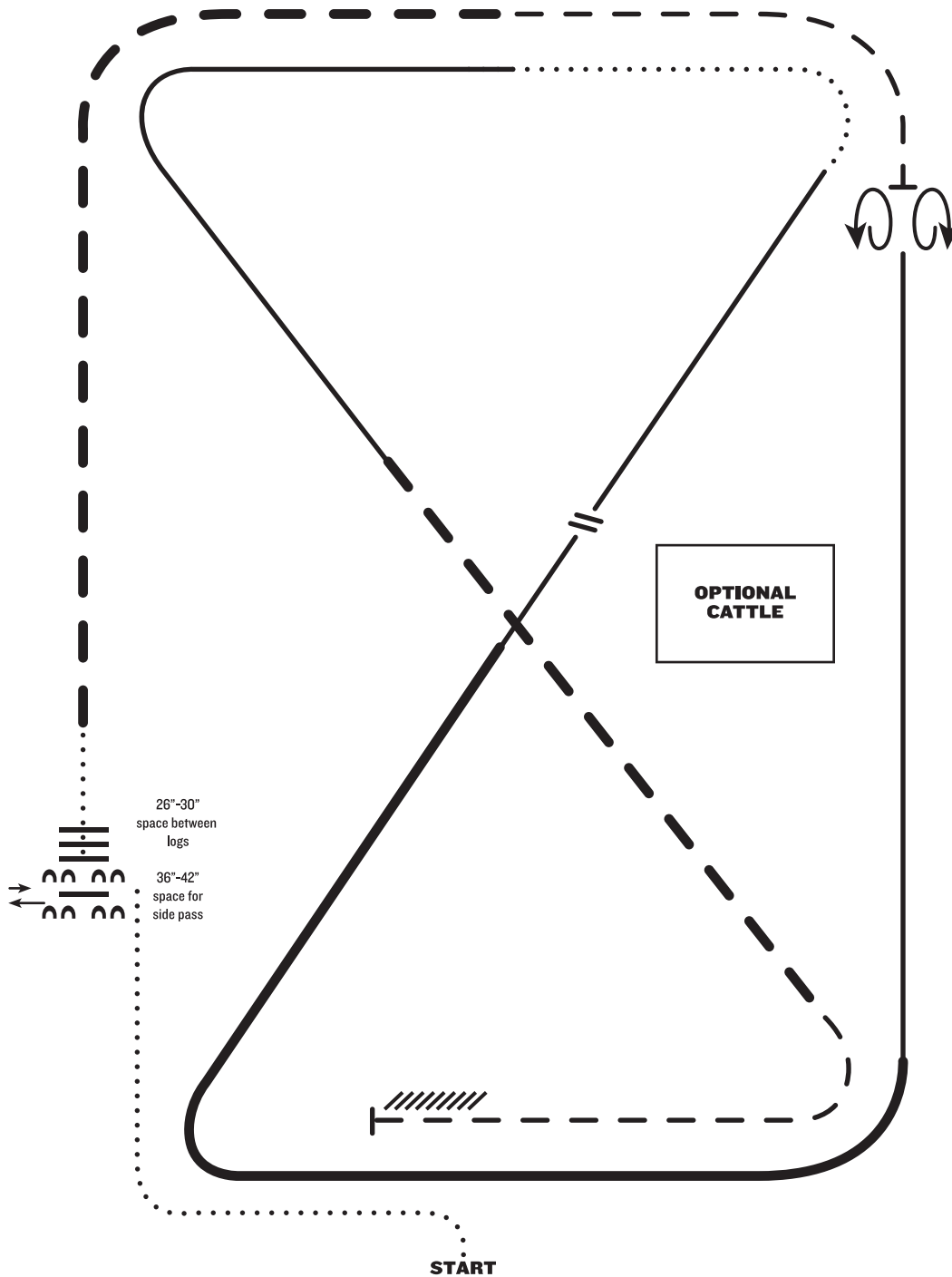
### 71 A/HA/AA Supreme Championship Ranch Riding

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# RANCH RIDING - PATTERN 8

## LEGEND

.....	Walk
.....	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
\\	Lead Change



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

### 2026 Mid Summer Show

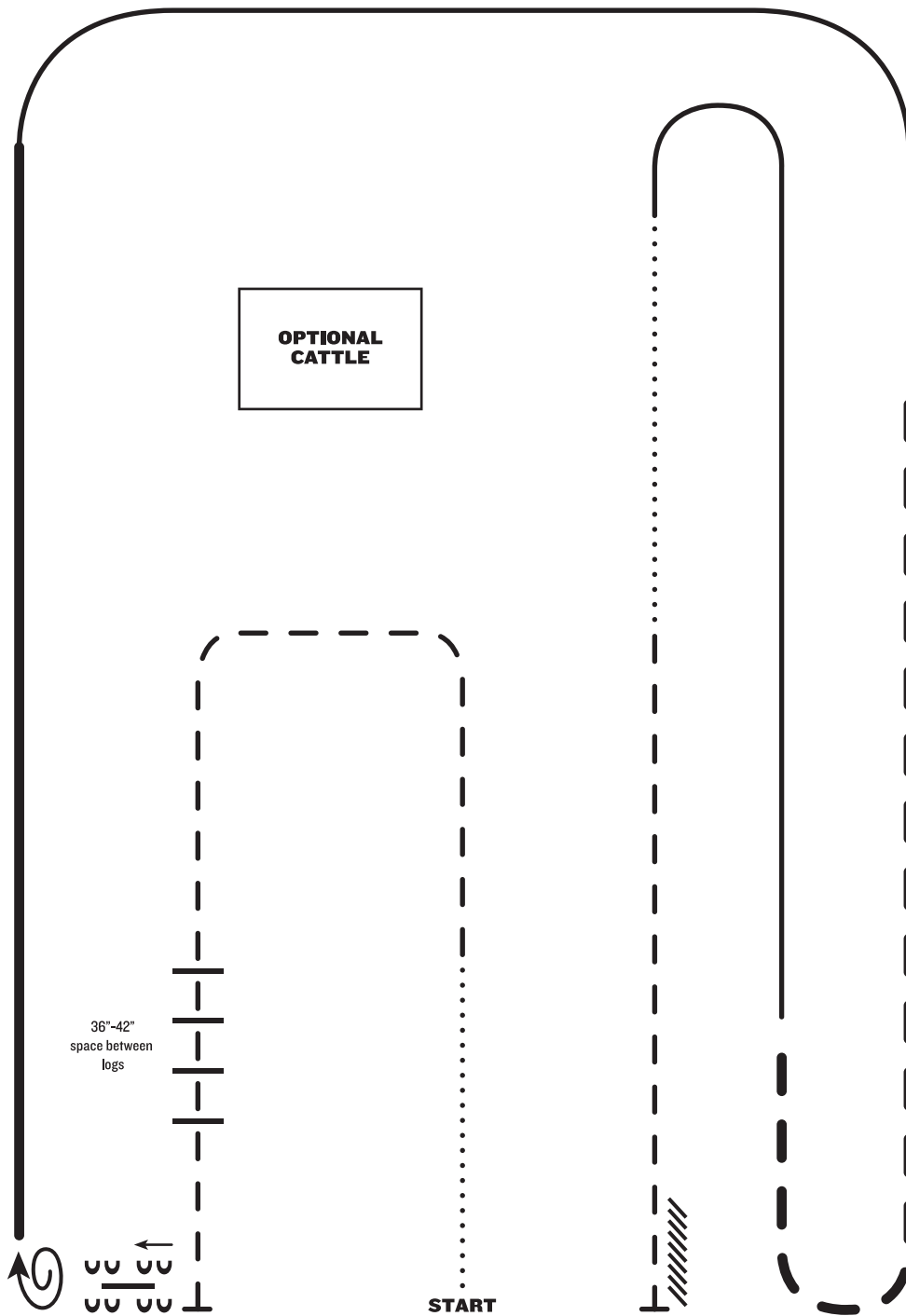
- 66 Arabian Ranch Horse Riding AATR
- 67 HA/AA Ranch Horse Riding AATR
- 68 Arabian Ranch Horse Riding JTR
- 69 HA/AA Ranch Horse Riding JTR

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

# RANCH RIDING - PATTERN 12

## LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - - -	Extended Trot
— — —	Lope
— — — —	Extended Lope
////	Back
\\	Lead Change

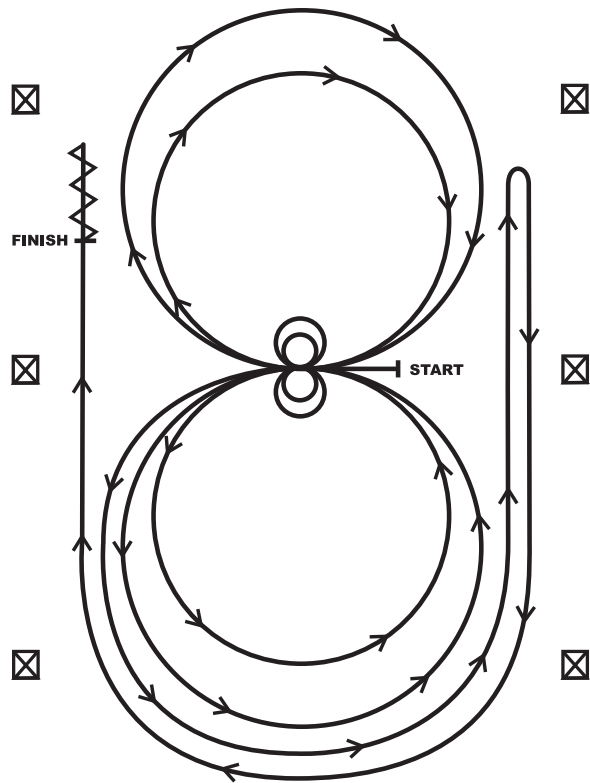


1. Walk
2. Trot
3. Trot over logs, stop
4. Side pass right over log
5. 1 1/2 turn right
6. Extended lope right lead
7. Lope right lead
8. Extended trot
9. Lope left lead
10. Walk
11. Trot
12. Stop and back

**2026 Mid Summer Show**  
 64 Arabian Ranch Horse Riding  
 65 HA/AA Ranch Horse Riding

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

### Pattern A



### Pattern A

To be used for the Youth 10 & Under Short Stirrup and Para-Reining only.

Horses may walk or jog to the center of the arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

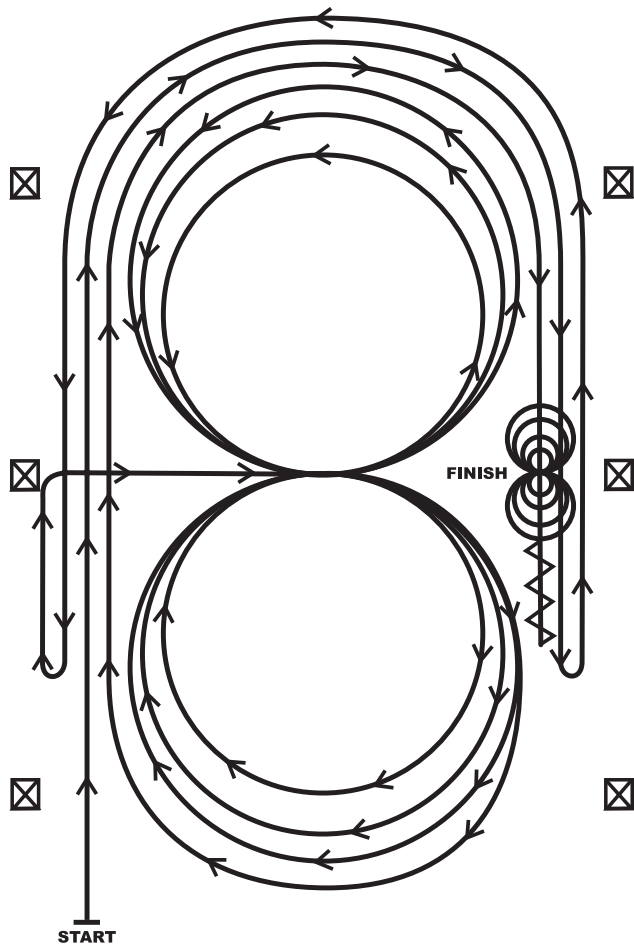
1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern.

See the Judges' Guide for a summary of other allowances made in the *Handbook*.

### 2026 Mid Summer Show 6/4 - 6/7

### 74.5 A/HA/AA Short Stirrup Reining 10 & Under

### Pattern 3



### Pattern 3

1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.

2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.

6. Complete four spins to the right. Hesitate.

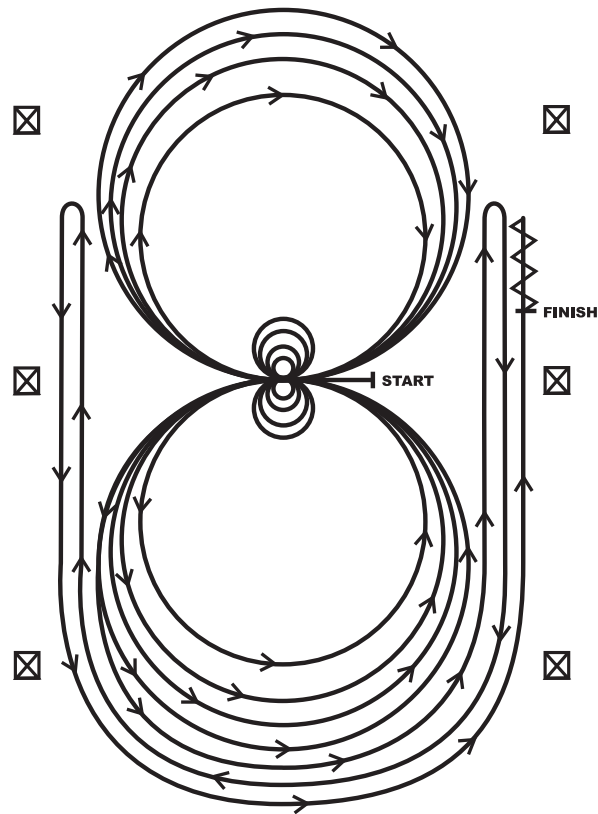
7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

**2026 Mid Summer Show 6/4 - 6/7**

**139 Arabian Reining ATR – Pattern 3**

**140 HA/AA Reining ATR – Pattern 3**

## Pattern 5



## Pattern 5

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.

2. Complete four spins to the left. Hesitate.

3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.

4. Complete four spins to the right. Hesitate.

5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)

6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.

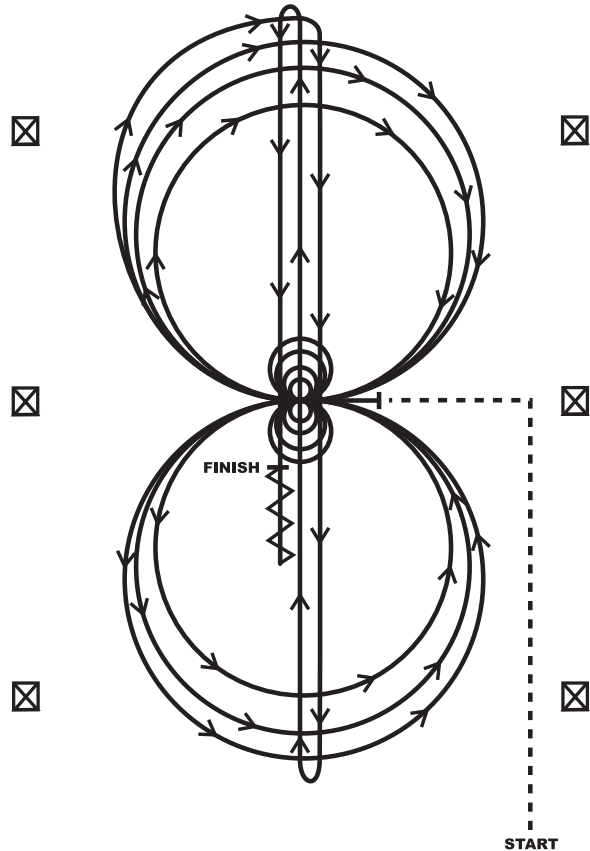
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

## **2026 MID SUMMER**

**72 Arabian Reining - Pattern 5**

**73 HA/AA Reining – Pattern 5**

### Pattern 11



### Pattern 11

Horses must jog to the center of the arena (see Judges Guide for maneuver description). Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead complete three circles to the right; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
4. Complete three circles to the left; the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right, but do not close this circle. Run down the center of the arena past the end marker and do a right rollback—no hesitation.
6. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
7. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

### 2026 MID SUMMER SHOW

74 A/HA/AA Reining Seat Medal JTR 18 and under

# Saddle Seat

## LEVEL 1 • PATTERN N • Tests 3,12

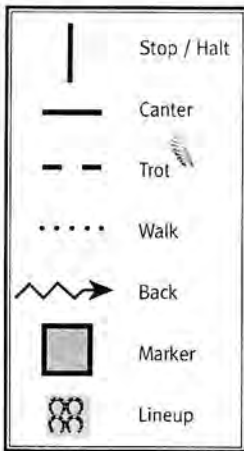
Enter the ring and turn to the right.

Trot down the right straightaway on the right diagonal to the center point of a figure eight facing the rail. Halt.

Canter a figure eight either direction first. Halt

Trot from the center point of the figure eight to the left around the turn and continue trotting down the straightaway on the right diagonal.

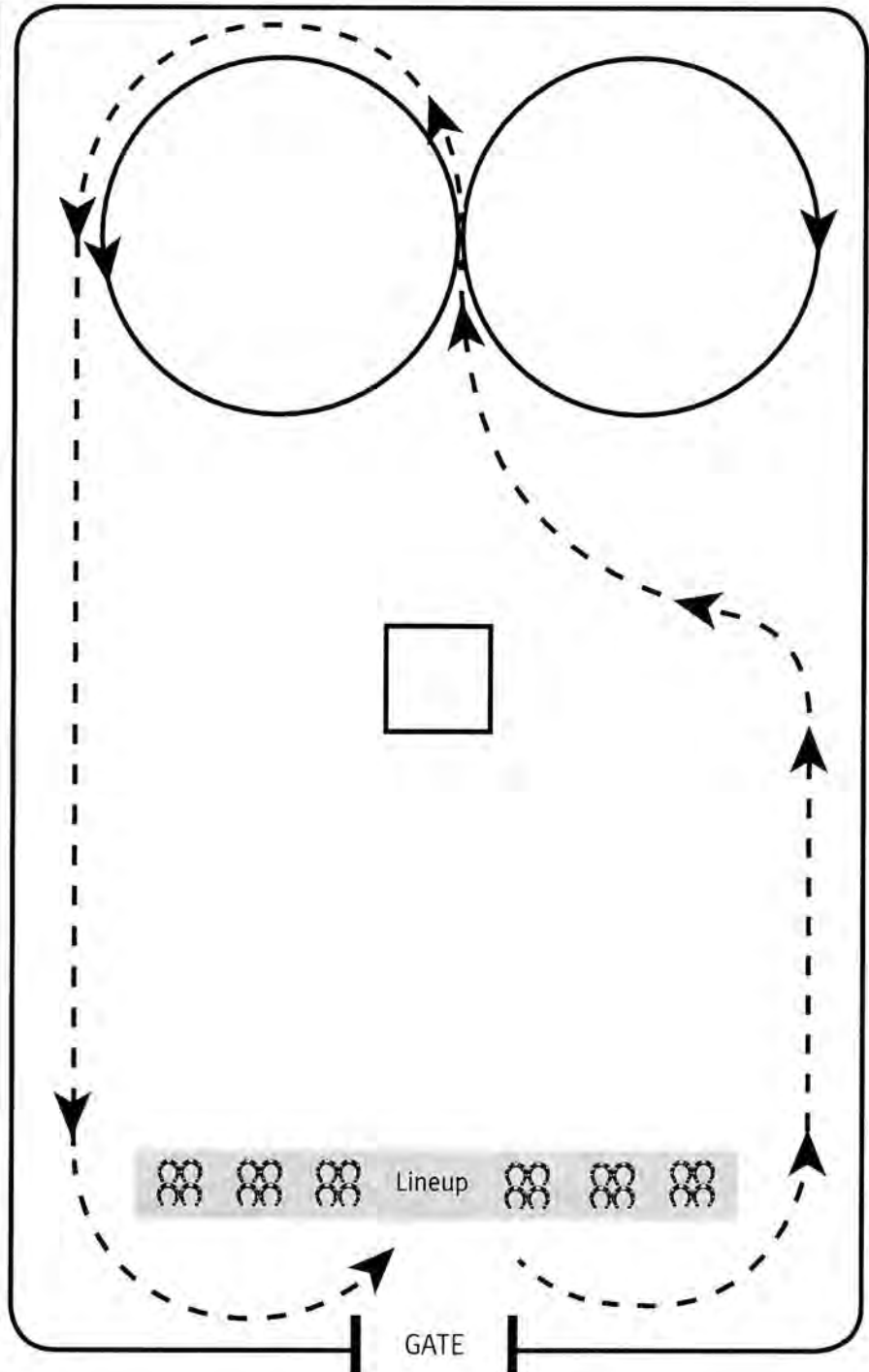
Return to the lineup or exit the ring without stopping.



*This pattern may only be used for:*

- 13 & Under
- 14 - 18
- 18 & Under
- 19 & Over

*If used at a Regional or National Show, pattern may not be run from the lineup.*

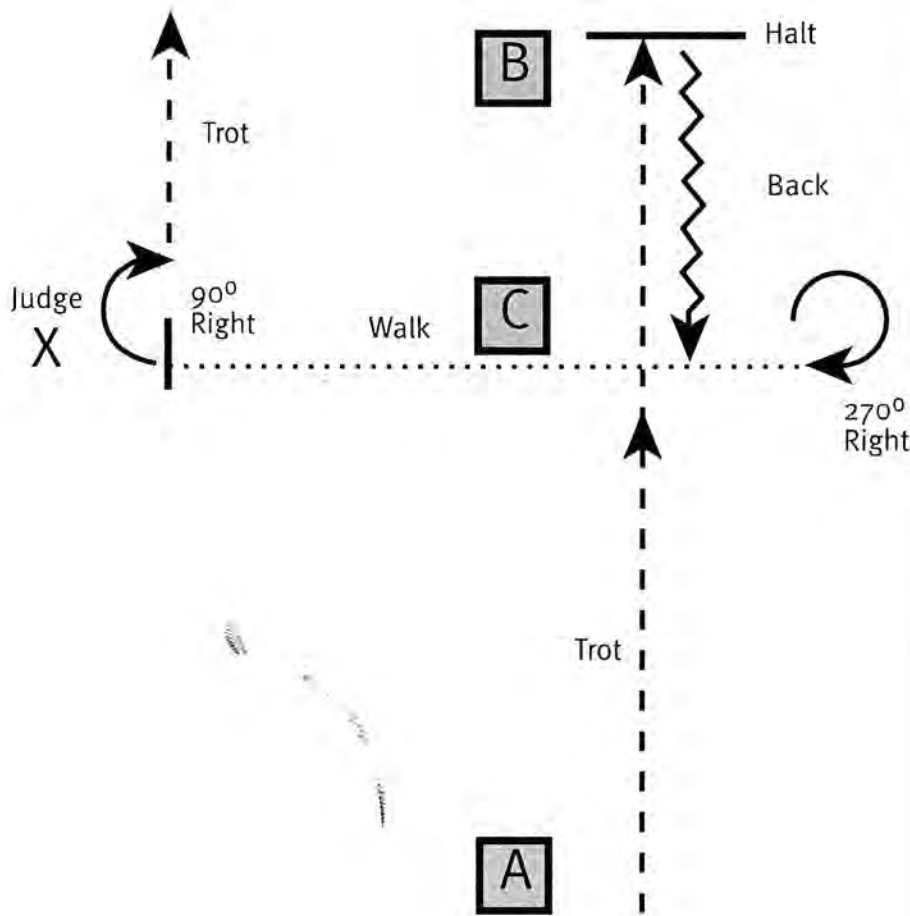


- In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

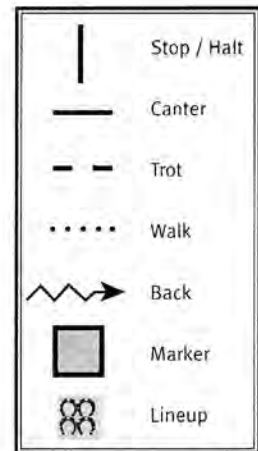
# Showmanship

## LEVEL 2 • PATTERN R

*Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing*



1. Be ready at marker A. Trot to marker B, halt
2. Back to marker C
3. Execute a 270-degree turn
4. Walk to judge and halt
5. Set up for inspection
6. Presentation of horse
7. When dismissed, execute a 90-degree turn
8. Trot into lineup or exit arena as directed



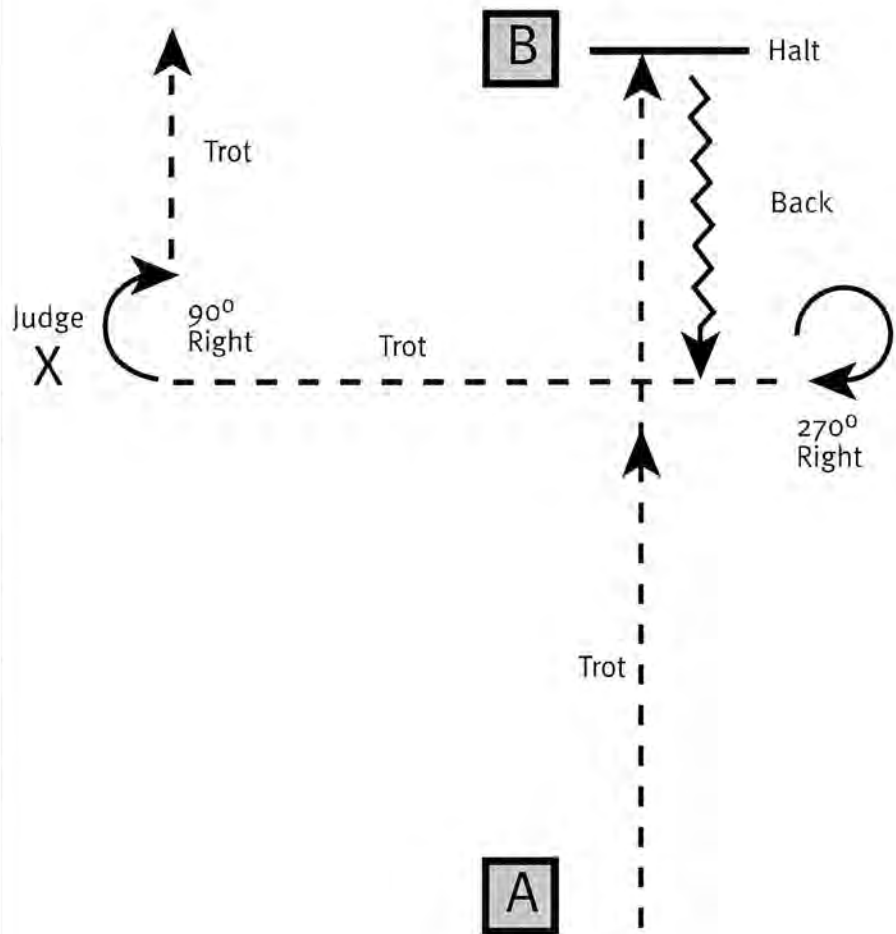
# Showmanship

## LEVEL 2 • PATTERN L

*Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing*

- In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

1. Be ready at marker A. Trot from marker A to marker B, halt
2. Back 1/2 way to marker A, halt
3. Execute a 270-degree turn
4. Trot to judge, halt
5. Set up for inspection
6. Presentation of horse
7. When dismissed perform a 90-degree turn
8. Trot away and return to lineup at a trot or exit arena as directed



	Stop / Halt
—	Canter
- - -	Trot
.....	Walk
~ ~ ~ ~ ~	Back
■	Marker
⊗	Lineup

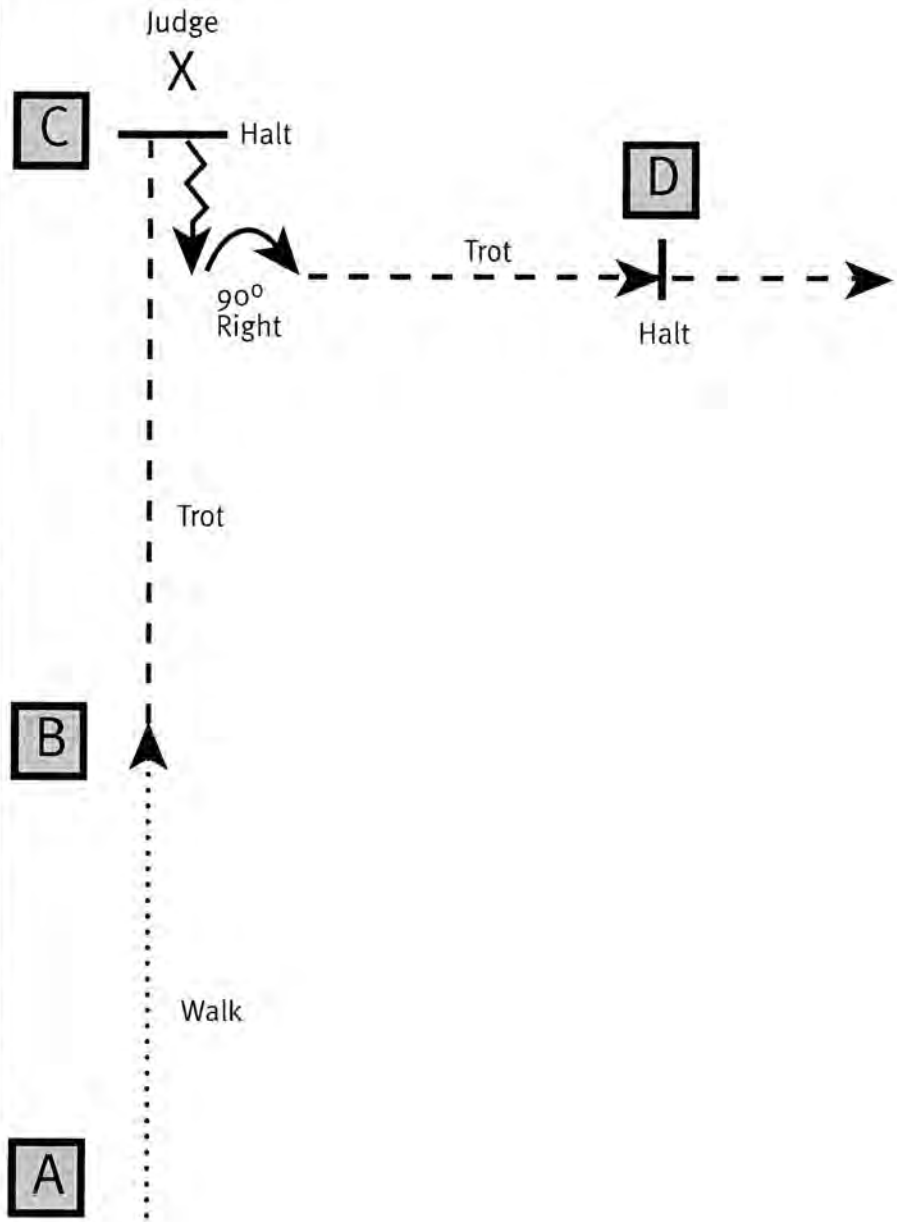
# Showmanship

## LEVEL 1 • PATTERN B

*Exhibitors are to complete the pattern on the side of the marker as indicated in the drawing*

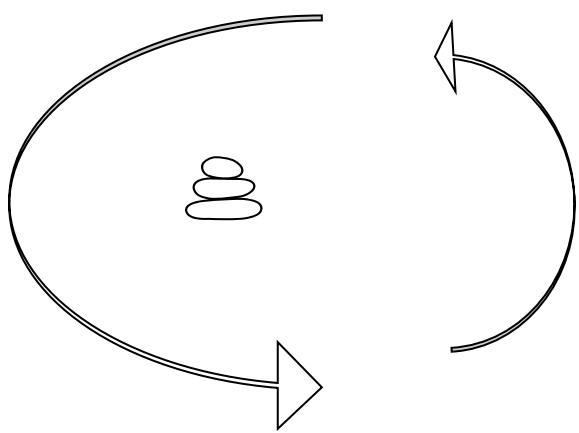
- In the Ring**— Exhibitors enter arena and remain collectively for the entire class. Exhibitors are to enter the arena at the walk. Trot at the marker and line up at the discretion of the ringmaster.
- In and Out of the Ring**— Exhibitors enter arena one at a time and are excused at the completion of their pattern.
- At the Gate**— Exhibitors enter arena one at a time and are gathered in arena for final inspection as a collective group.

1. Be ready at marker A. Walk from marker A to marker B
2. Trot from marker B to marker C
3. Stop at C. Set up for inspection
4. Presentation of horse
5. When dismissed, back 4 steps
6. Execute a 90-degree turn
7. Trot to marker D and halt
8. Trot to new lineup or exit arena as directed

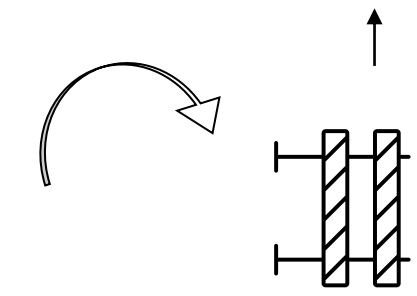


Class 1 Arabian English Trail  
Class 2 HA English Trail  
Class 8 Arabian Western Trail ATR  
Class 9 HA Western Trail ATR

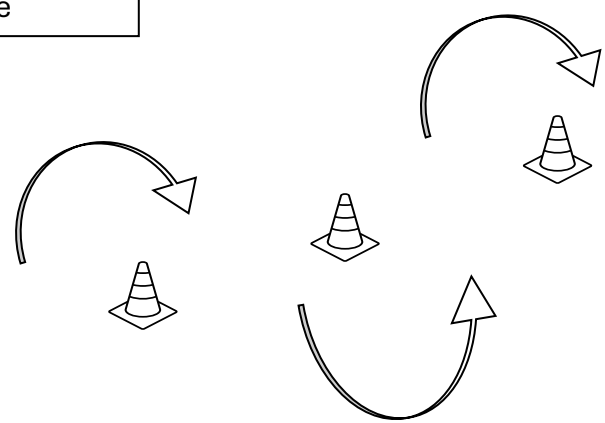
6. Canter/lope Left Lead around rocks



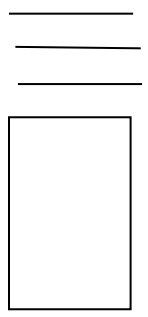
5. LH push gate



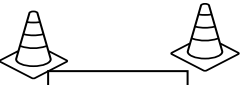
4. Trot/jog serpentine



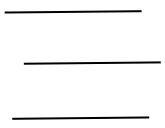
7. Walk over logs and bridge



Finish

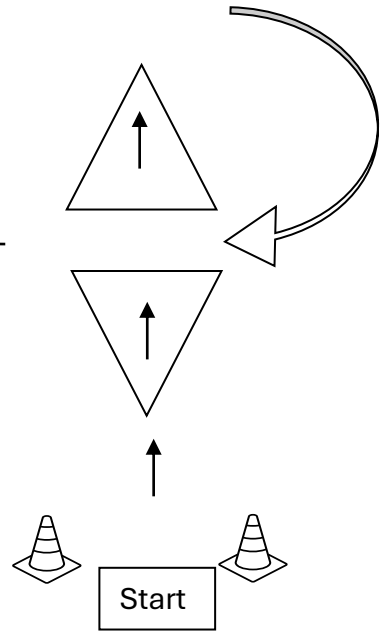


3. Canter/lope Right lead over poles

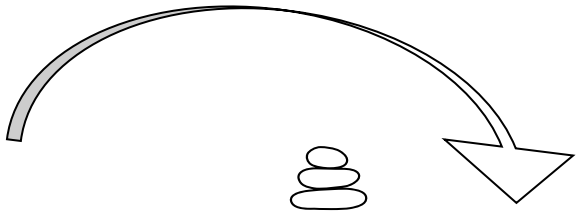


2. Back out  
90 turn right

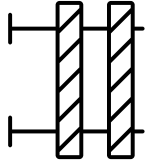
1. Trot/jog thru  
Triangle into chute



Class 3 Arabian English Trail ATR  
Class 4 HA English Trail ATR  
Class 6 Arabian Western Trail Open  
Class 7 HA Western Trail Open

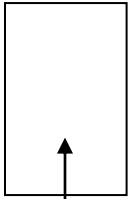
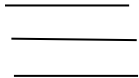


2. Canter/lope right lead around rock to gate

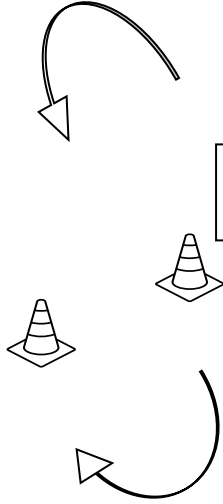
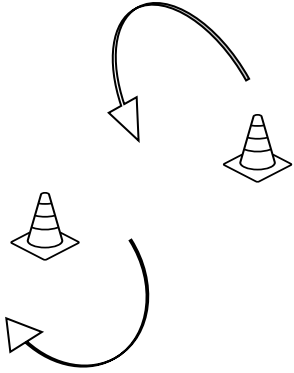
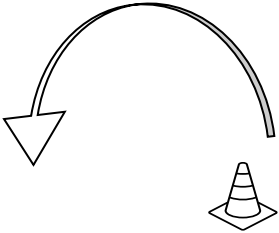


3. RH push gate

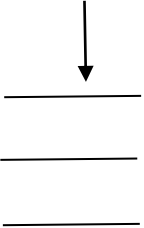
1. Walk over Bridge and poles



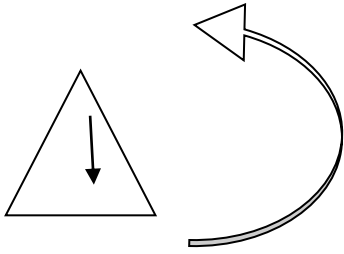
Start



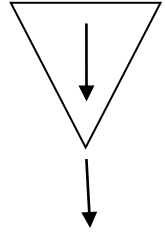
4. Trot/jog serpentine



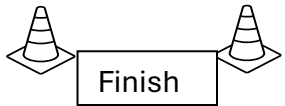
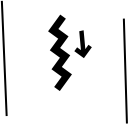
5. Canter/lope left lead over poles into chute



7. Trot/jog thru Triangle

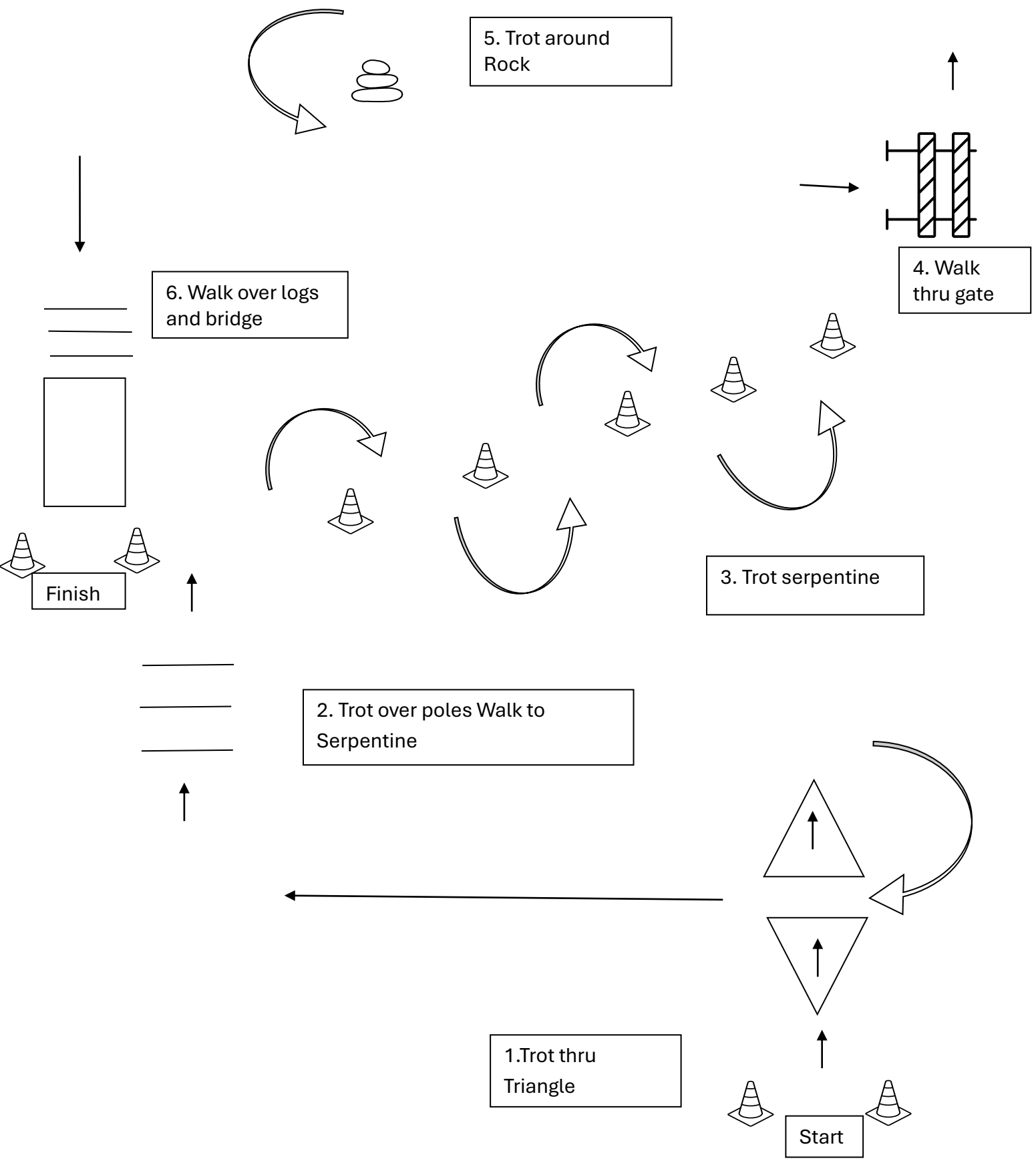


6. Back out 90 Left



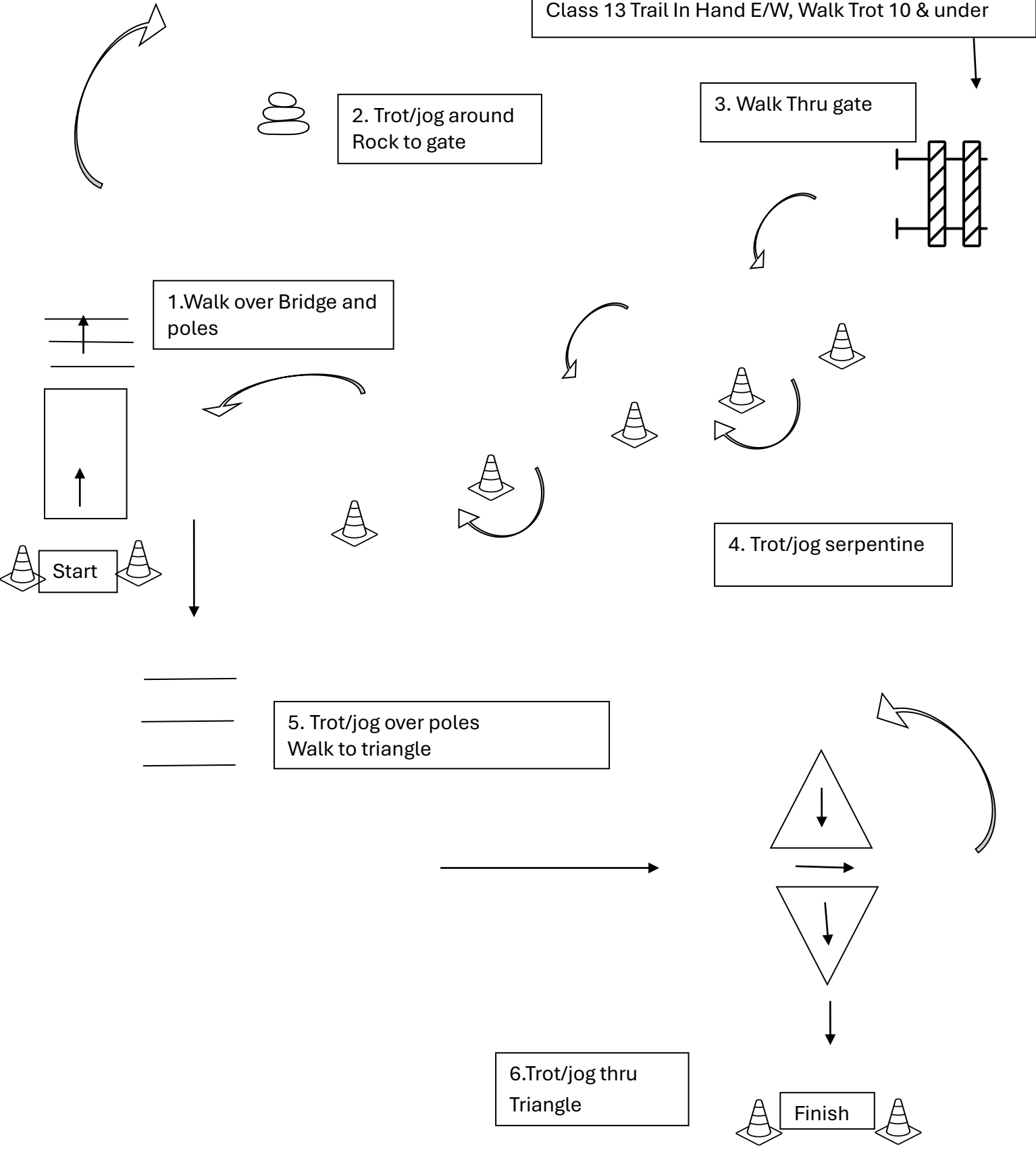
Finish

Class 5 English Trail Walk Trot 10 & under  
Class 5a English Trail Walk Trot 11 & older



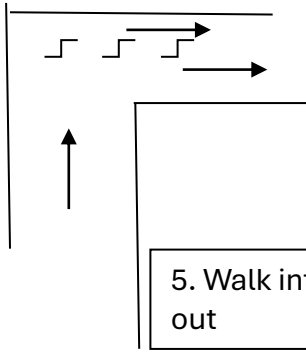
Class 10 Western Trail Trot 10 & under  
Class 10a Western Trail Walk Trot 11 & older

Class 11 Arabian Trail In Hand E/W  
Class 12 HA Trail In Hand E/W  
Class 13 Trail In Hand E/W, Walk Trot 10 & under



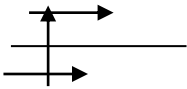
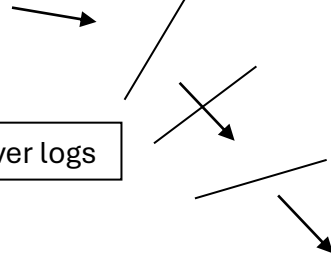
Class 19 Arabian Ranch Trail  
Class 20 HA Ranch Trail

Class 21 Arabian Ranch Trail ATR  
Class 22 HA Ranch Trail ATR



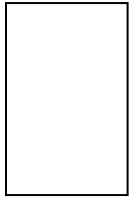
5. Walk into Chute Back, Walk out

6. Trot over logs

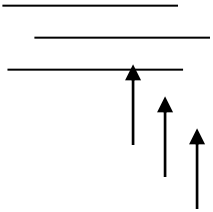
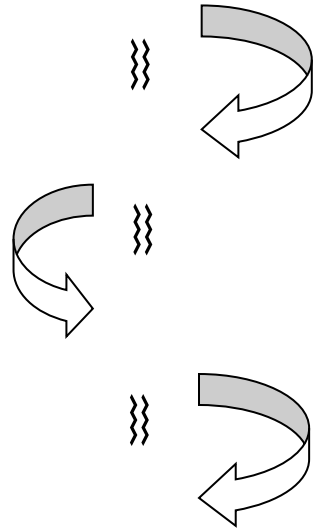


4. Side Pass Right

6. Extended Trot Straw Bales



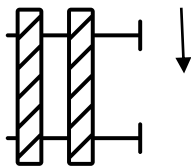
3. Walk over logs and bridge



1. Lope left lead over poles



8. Drag Walk or Trot



2. RH Push Gate



Start



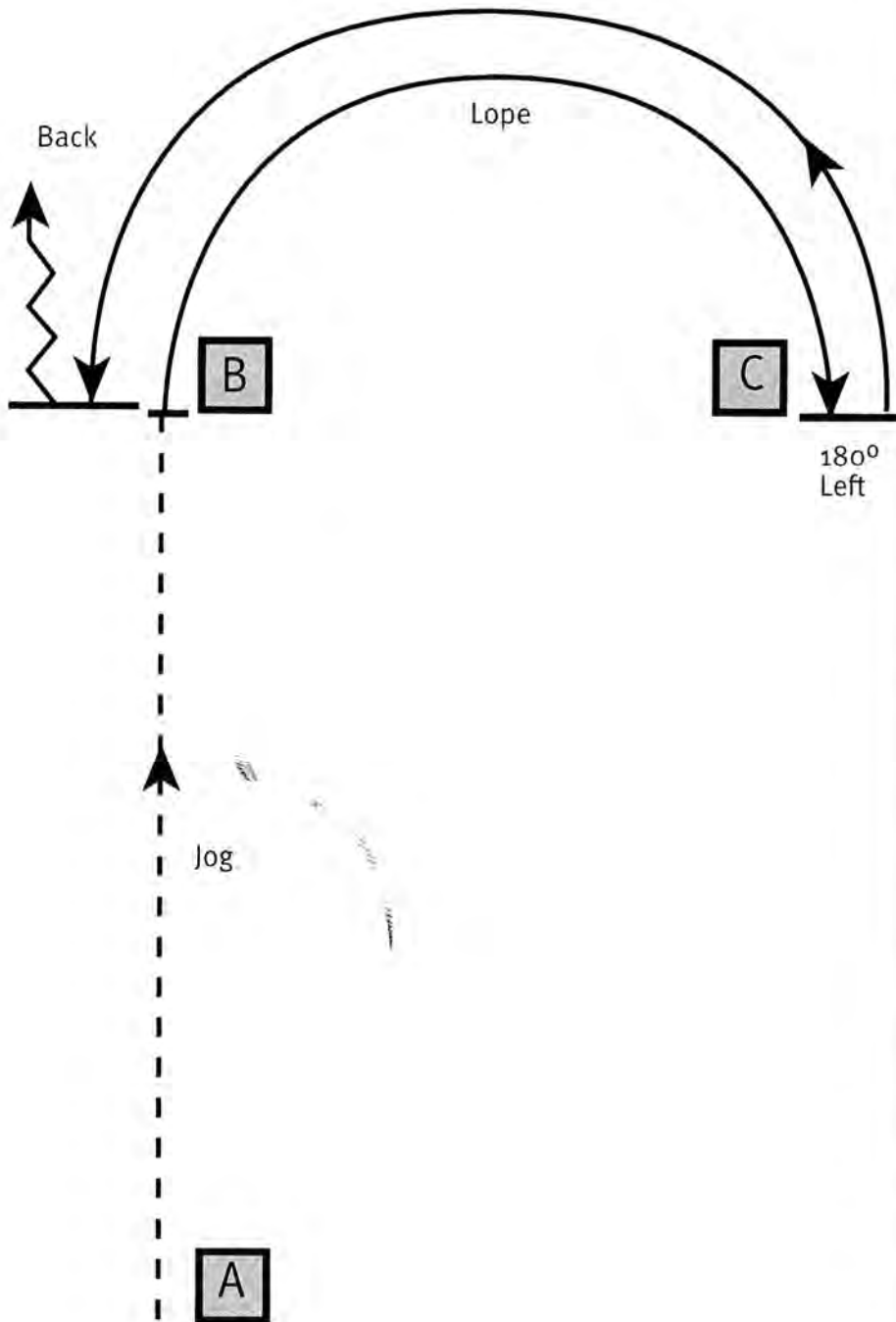
Finish



# Western Horsemanship

## LEVEL 1 • PATTERN E

*The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena to best exhibit their horses.*



Be ready at marker A.

Jog to marker B. Stop.

Lope a semi-circle on the right lead to marker C.

Stop.

Turn 180-degrees on the haunches to the left.

Lope a semi-circle on the left lead to marker B.

Stop.

Back approximately five steps.

Return to the lineup at the jog or exit the arena at the jog.

	Stop / Halt
	Lope
	Jog
	Walk
	Back
	Marker
	Lineup

*This pattern is appropriate to use for all age groups*

*If used at a Regional or National Show, pattern may not be run from the lineup.*

# Western Horsemanship

## LEVEL 2 • PATTERN V

The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena to best exhibit their horses.

Be ready at marker A. Walk to marker B.

Jog to marker C.

Lope a half circle to marker D as drawn on the left lead.

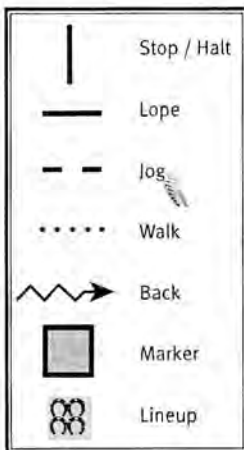
Stop at marker D and execute a 180-degree turn on the hindquarters right.

Lope a half circle to marker C on the right lead.

Stop at marker C, drop your stirrups and jog to marker A.

Stop at marker A, pick up your stirrups and back ten steps.

Return to lineup at the jog or exit arena at the jog.



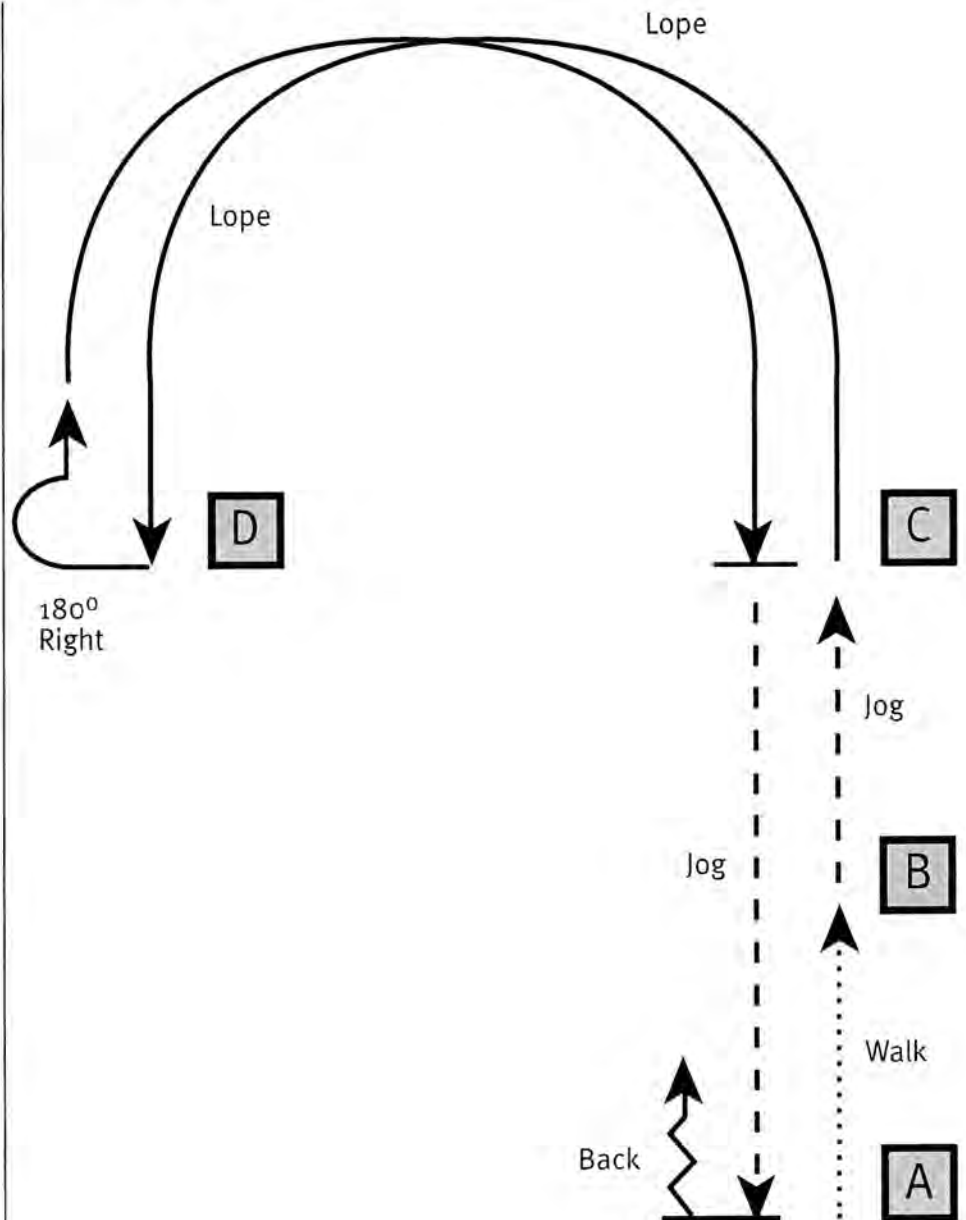
This pattern may only be used for:

- 14 - 18
- 18 & Under
- 19 & Over

This pattern may **NOT** be used for:

- 13 & Under
- 14 & Under

If used at a Regional or National Show, pattern may not be run from the lineup.










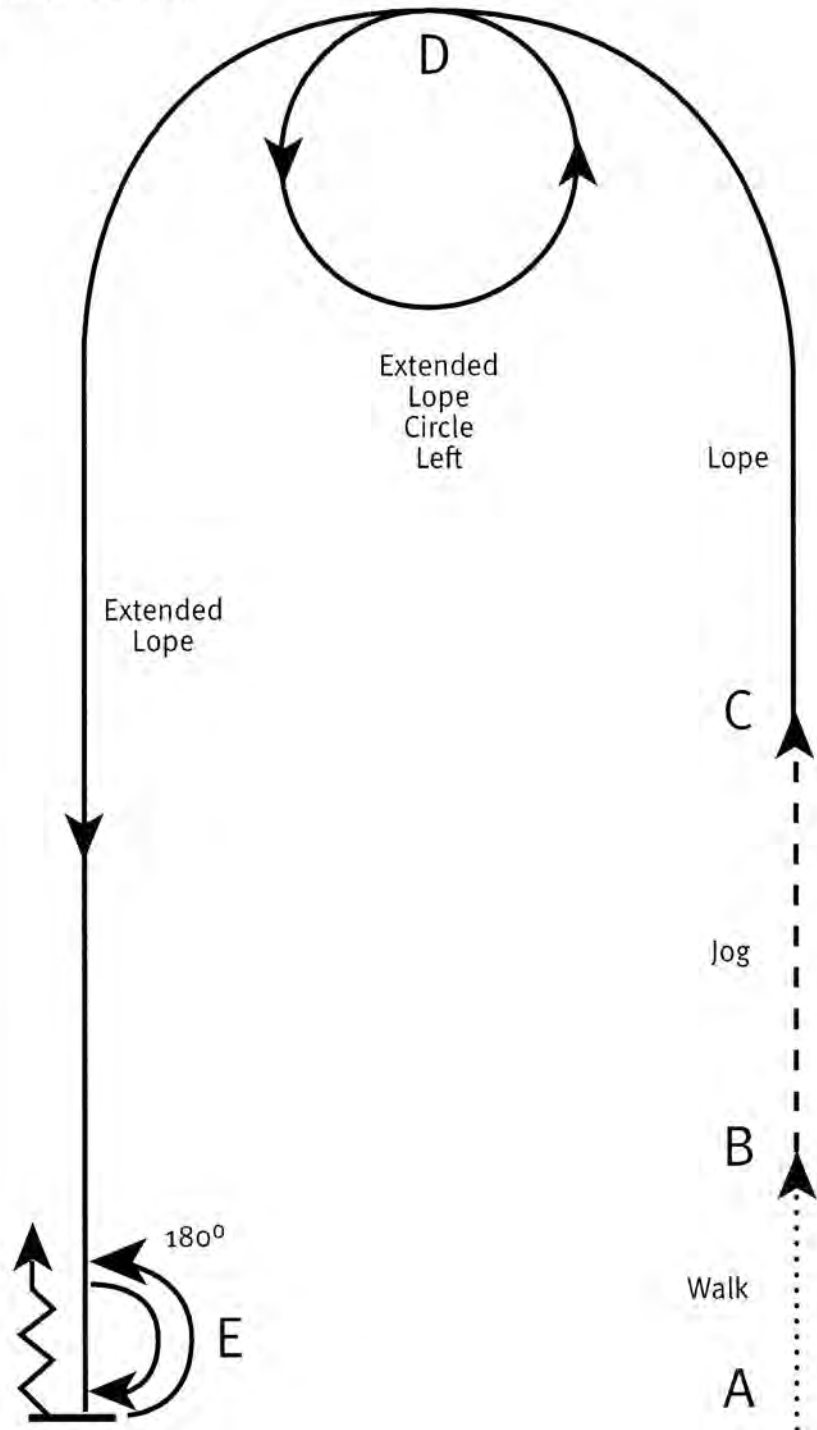
# Western Horsemanship

## LEVEL 2 • PATTERN W

*The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena to best exhibit their horses.*

- Be ready at marker A.
- Walk from marker A to marker B.
- Jog to marker C.
- Lope on the left lead to marker D.
- Extended lope a circle on the left lead around marker D and continue to marker E. Stop.
- Execute a 180-degree on haunches to the left.
- Execute a 180-degree turn on haunches to the right.
- Back four steps.
- Return to the lineup at the jog or exit arena at the jog.

	Stop / Halt
	Lope
	Jog
	Walk
	Back
	Marker
	Lineup



*This pattern is appropriate to use for all age groups*

*If used at a Regional or National Show, pattern may not be run from the lineup.*